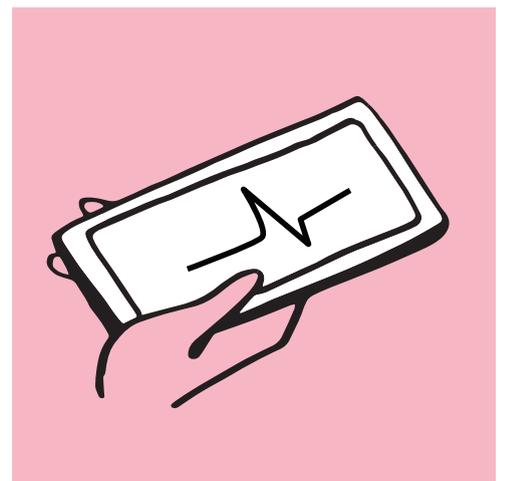
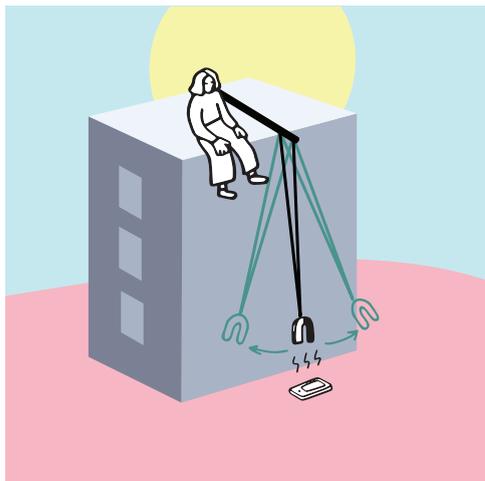
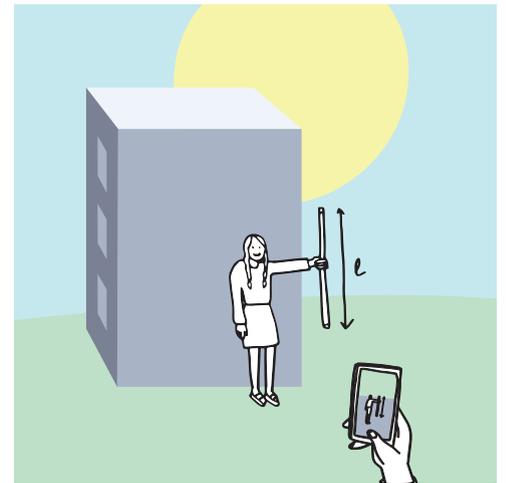
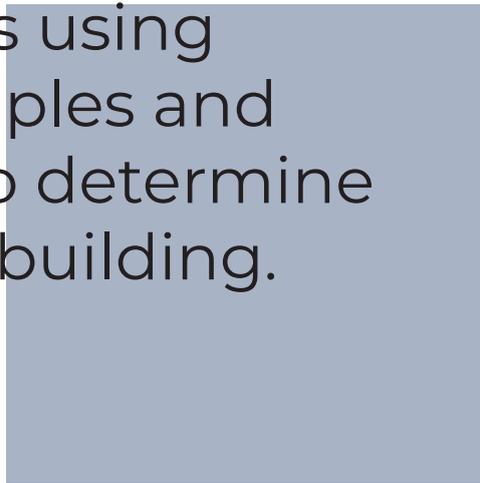


Theme: **ACOUSTICS**

All the methods using acoustics principles and smartphones to determine the height of a building.



Discover The Smartphone Physics Challenge at VULGARISATION.FR

«Physics Reimagined» team (Paris-Saclay University)



Precision: intermediate



Difficulty: minimum

Nº39. Acoustic Stopwatch

Formula

$$H = v \frac{\delta t}{2}$$

Material

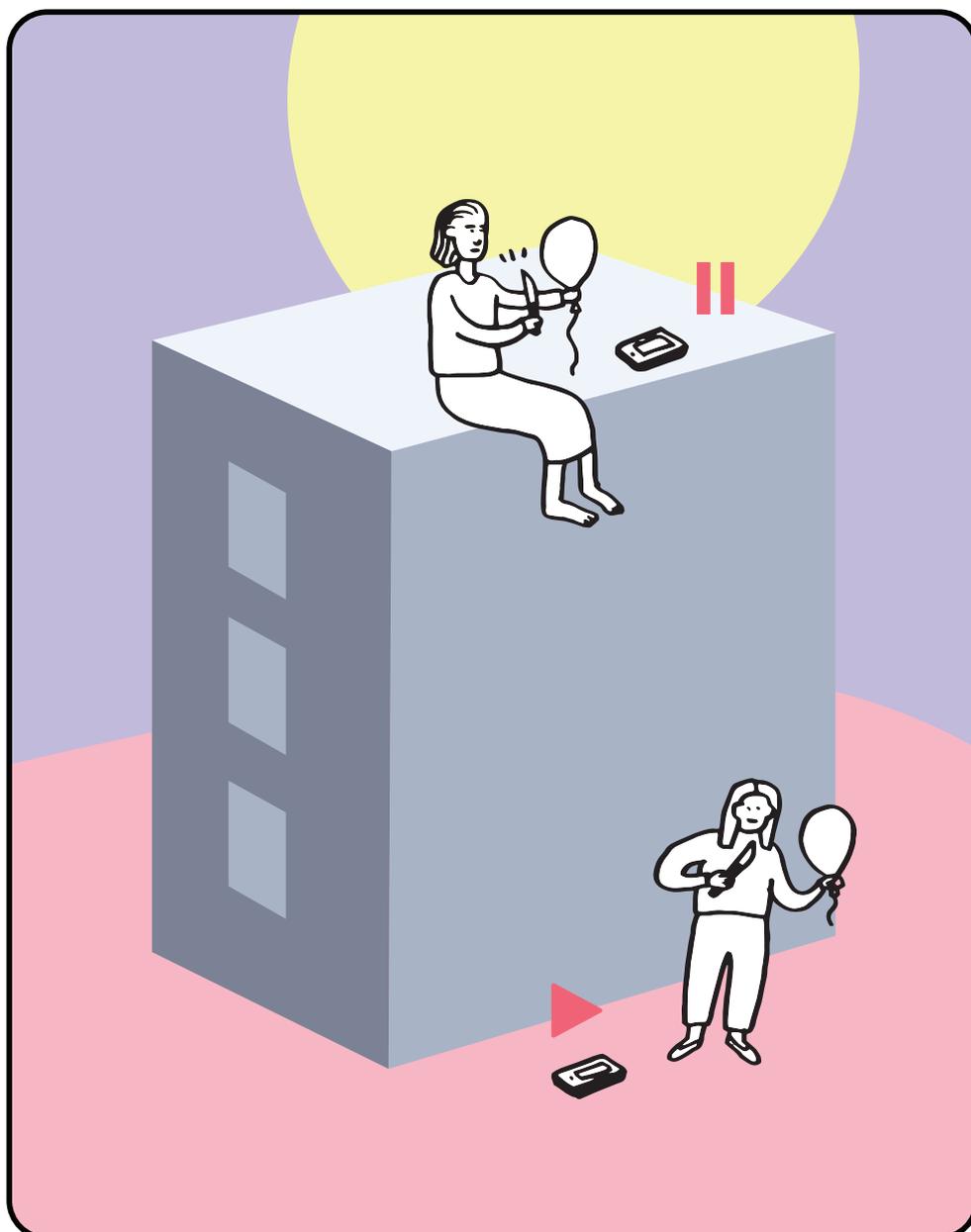


2 balloons

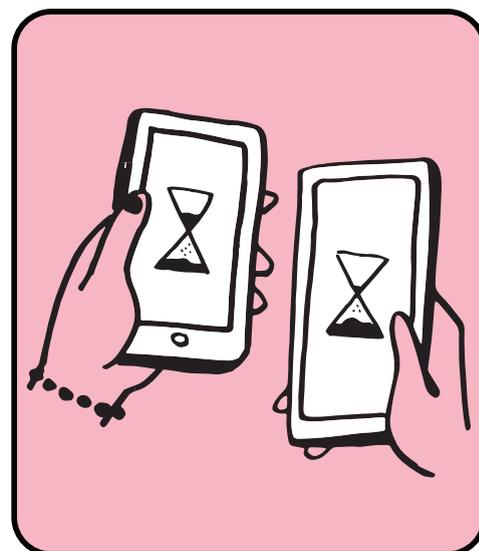


Sensor:
microphone

2 smartphones



Install an acoustic stopwatch application on both smartphones (Phyphox for example). Launch the application, a smartphone at the bottom of the building, one at the top. Trigger the timers by popping a balloon at the bottom, then stop the timers by popping a balloon at the top.



v = speed of sound, δt = difference between the two chronometers



Precision: high



Difficulty: low

Nº40. Recording

Formula

$$H = vt$$

Material

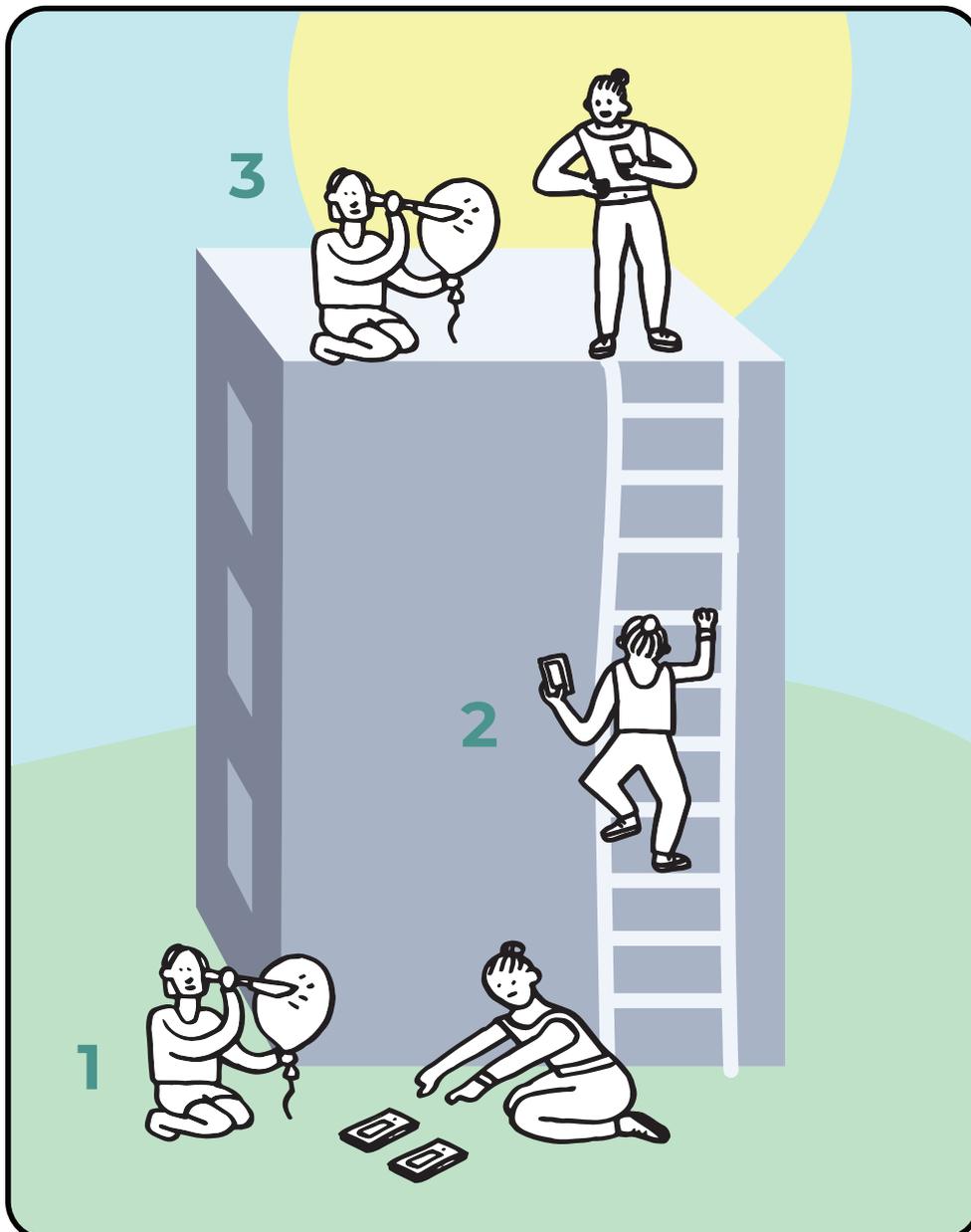


2 balloons

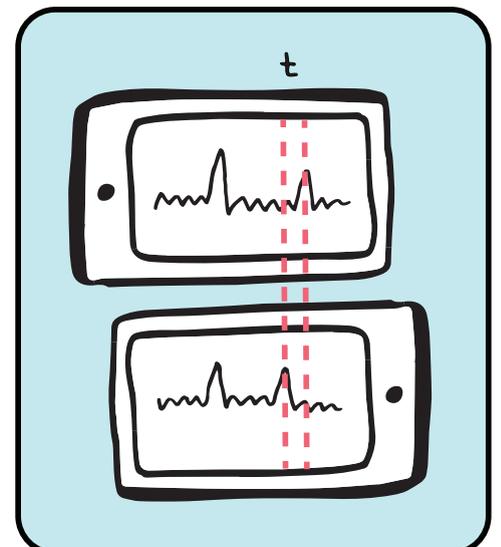


Sensor:
microphone

2 smartphones



Launch audio recording on both smartphones at the bottom of the building, and pop a balloon. Without stopping the recordings, bring one smartphone at the top of the building and pop a second balloon. The first pop synchronizes the two recordings, the second gives the height of the building.



v = speed of sound, t = time between the two second pops



Precision: minimum



Difficulty: low

Nº41. Phone Call

Formula

$$H = vt$$

Material

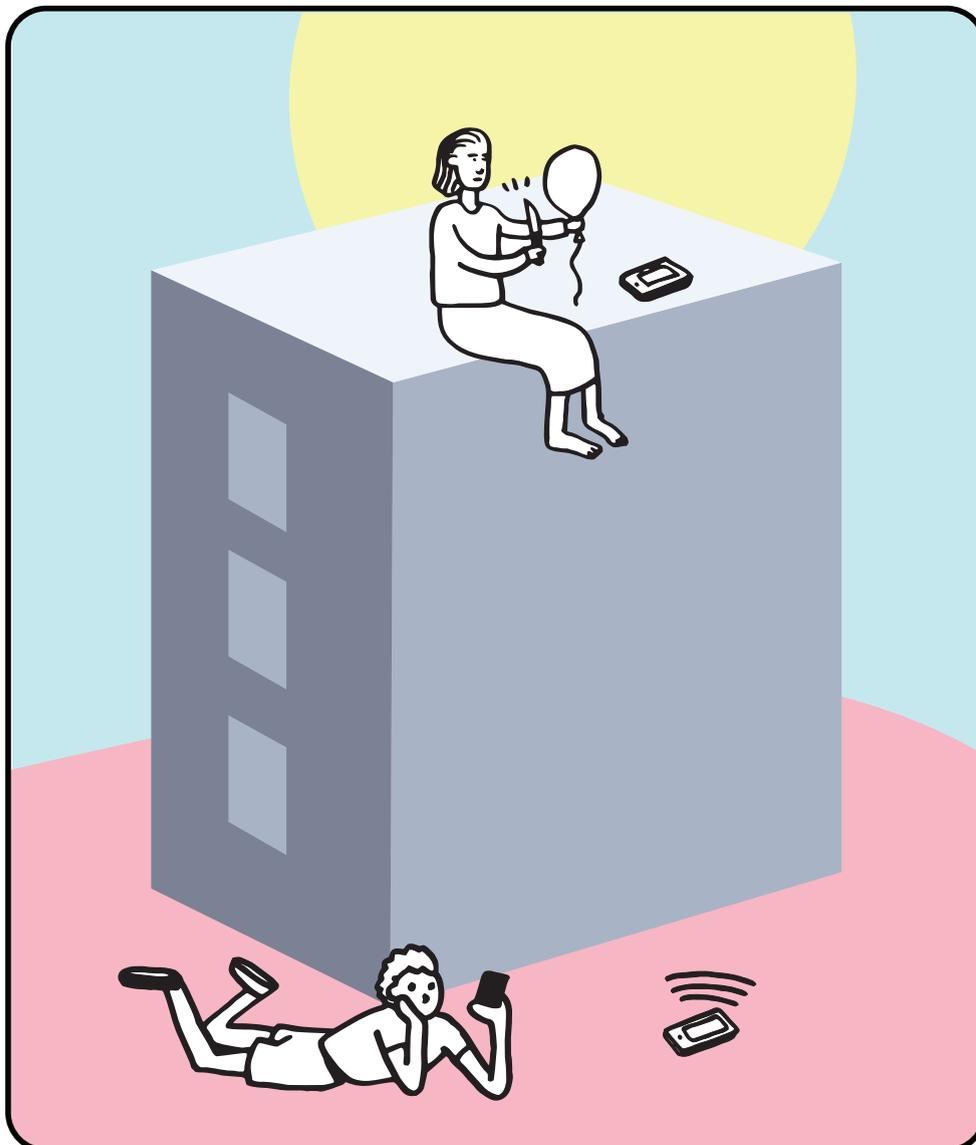


1 balloon



Sensors:
microphone, phone

3 smartphones



From the bottom of the building, call someone at the top. Put your smartphone on loudspeaker, and start an audio recording on the third smartphone. The person at the top pops a balloon. On the recording, measure the delay between the pop coming from the speaker and the pop coming from the balloon.

v = speed of sound, t = time between the two pops



This method assumes an instant connection between the two phones...



Nº42. Echo

Precision: minimum



Difficulty: minimum

Formula

$$H = v \frac{t}{2}$$

Material

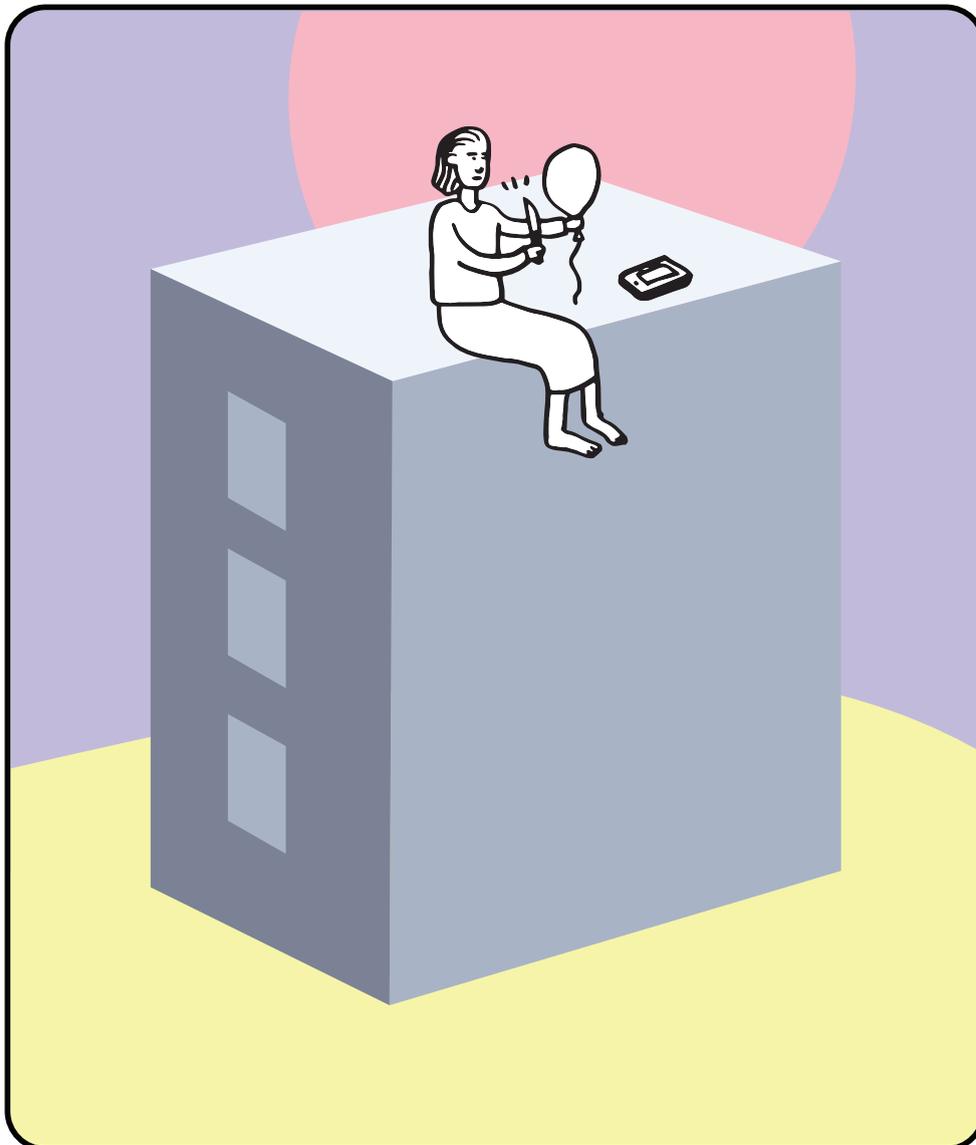


1 balloon



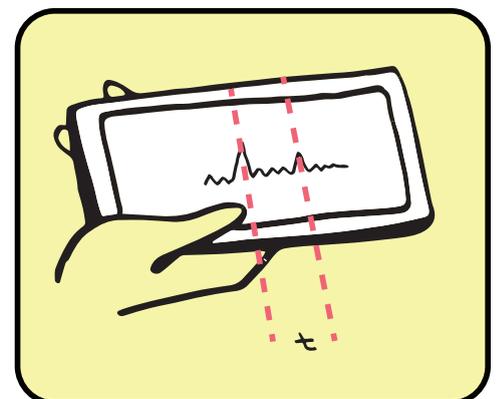
Sensor:
microphone

1 smartphone



Post yourself at the top of the building. Launch an audio recording on the smartphone, and pop a balloon. Measure the delay between the pop and its echo.

v = speed of sound, t = time between pop and echo



There must be an echo for this method to work...



Precision: high



Difficulty: low

Nº43. Slow Motion

Formula

$$H = vt$$

Material

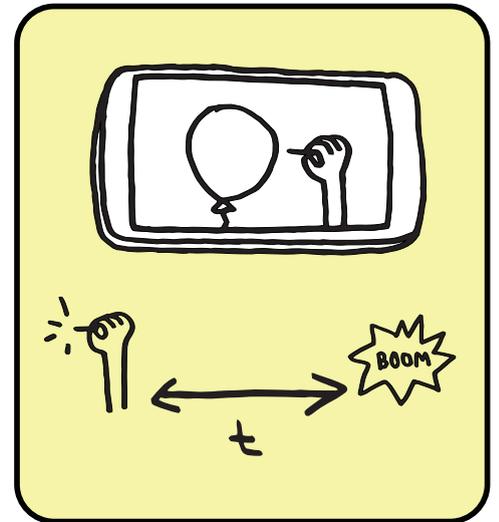
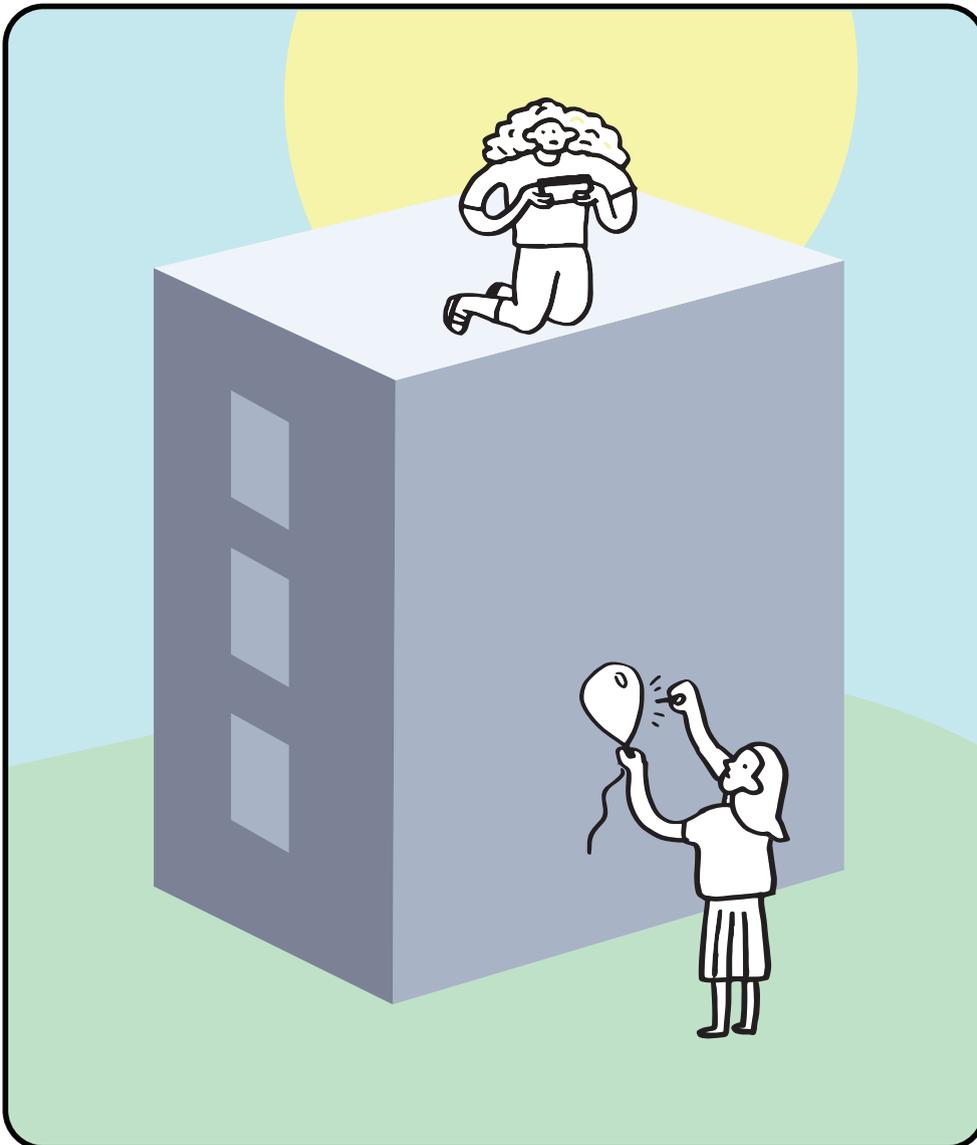


1 balloon



Sensors:
camera, microphone

1 smartphone with
slow motion



From the top of the building, film in "slow motion" the bursting of a balloon at the bottom of the building. Measure the time elapsed between the image and the sound of the exploding balloon.

v = speed of sound, t = delay between pop image and pop sound

Some smartphones do not record sound in slow motion.



Precision: intermediate



Difficulty: low

Nº49. Loudness

Formula

$$H \propto \frac{1}{\sqrt{I}}$$

Material

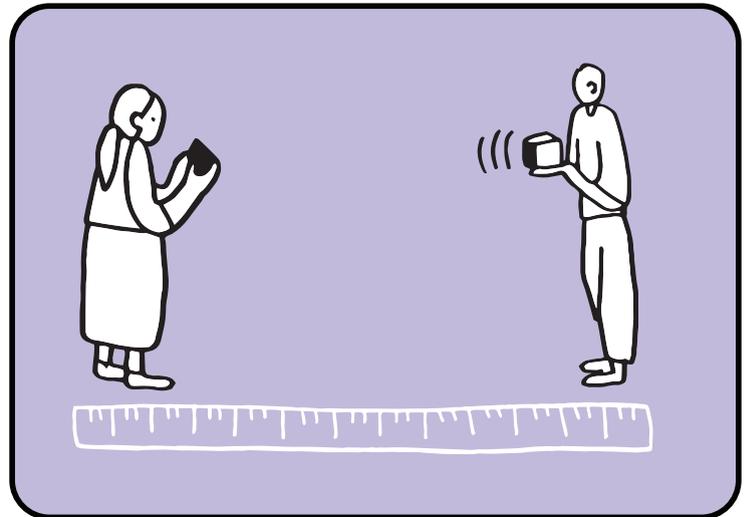
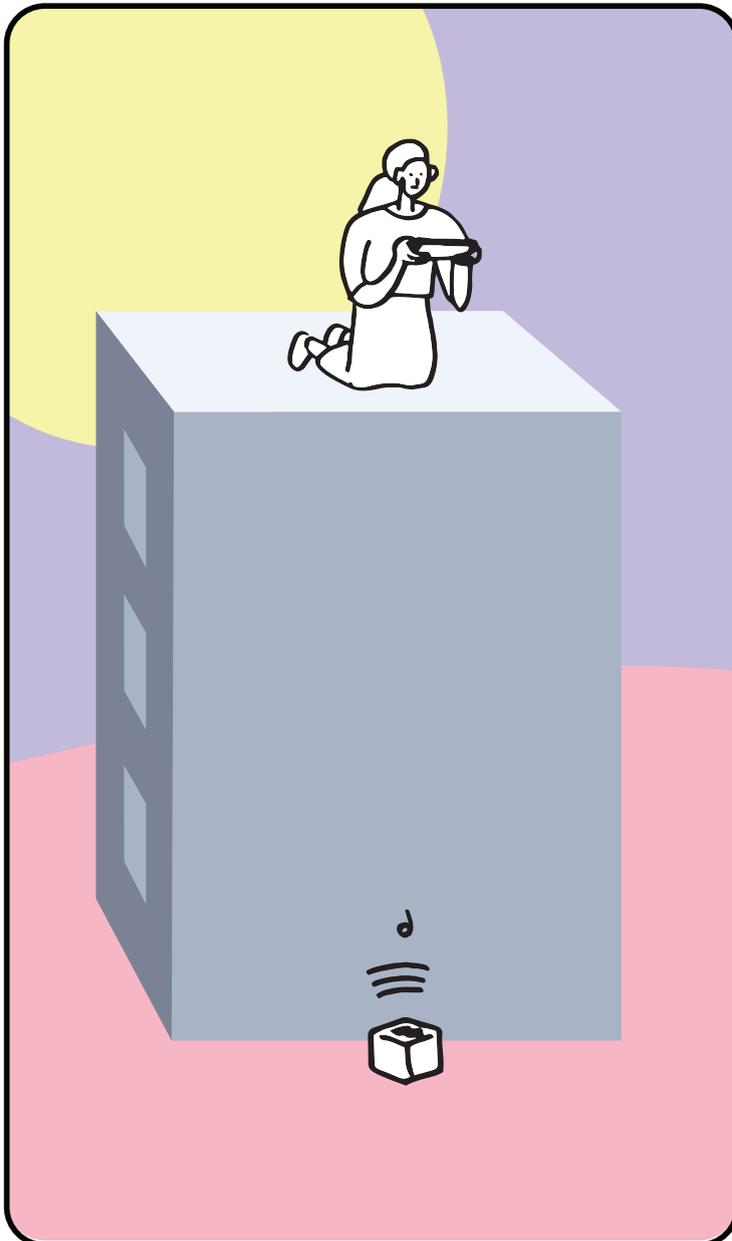


1 bluetooth speaker



Sensor:
microphone

1 smartphone



Install the speaker at the bottom of the building, and measure the sound intensity at the top. Turn off the sound to determine the ambient noise. The intensity varies in $1/R^2$, and must be calibrated before.

I = sound intensity

This project was imagined by Frédéric Bouquet (Paris-Saclay University) and Giovanni Organtini (Sapienza Università di Roma, Italy).

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Videos, photos, gifs: Amel Kolli

Graphic design and illustrations:
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